

WE CLAIM:

1.

1. A method for employing a plurality of data structures to optimize the retrieval of at least one data object over a network, comprising:

(a) storing each data object in a data store, each data object in the data store being separately referenced in each of the plurality of data structures;

(b) in response to a request for one data object, automatically determining one of the plurality of data structures best suited to retrieve the one data object and employing the determined data structure to locate and retrieve the one data object from the data store;

(c) in response to a request for a plurality of related data objects, automatically determining another one of the plurality of data structures best suited to retrieve the plurality of related data objects and employing the determined other one of the plurality of data structures to locate and retrieve the plurality of related data objects from the data store; and

(d) in response to a request to delete at least one data object, automatically deleting each reference to each deleted data object in the plurality of data structures such that each subsequent request for each deleted data object will be unsuccessful.

2. The method of Claim 1, further comprising:

(a) associating a parent object with each data object, the parent object identifying each reference for the associated data object in the plurality of data structures; and

(b) when at least one data object is deleted, employing each parent object associated with each deleted data object to identify each reference for the deleted

data object in the plurality of data structures such that each reference to the deleted data object is deleted.

3. The method of Claim 1, wherein the plurality of related data objects have at least one related characteristic, including port, IP address and type.

4. The method of Claim 1, wherein the plurality of data structures include List, Hash and Trie.

5. The method of Claim 4, wherein the data object is a collector object that is associated with a member object that identifies one or more other data objects that are referenced in a sub-tree below a reference to the requested collector object in the Trie data structure, the member object being employed to reference and retrieve each other data object when the collector object is retrieved.

6. The method of Claim 5, further comprising automatically enabling the member object to identify a new data object that is added to the sub-tree below the reference to the collector object.

7. The method of Claim 4, wherein the one of the plurality of data structures is the Trie data structure, further comprising:

- (a) identifying a key in the request for the data object;
- (b) dividing the key into segments; and
- (c) employing each segment to search the Trie data structure and locate the requested data object.

8. The method of Claim 7, wherein the key represents an IP address.

9. The method of Claim 7, wherein the key represents a port.

10. The method of Claim 7, wherein each segment is represented by at least one bit.

11. The method of Claim 1, wherein the data store is a database having a type that includes relational, object-oriented or a combination of relational and object oriented.

12. The method of Claim 1, wherein the data object is a container.

13. The method of Claim 11, wherein the data store is a data warehouse.

14. In a client-server operating environment, a method for employing a plurality of data structures to optimize the retrieval of at least one data object over a network for any one of a plurality of applications running in the client-server operating environment, comprising the acts of:

(a) enabling a server to store each data object in a data store, each data object in the data store being separately referenced in each of the plurality of data structures;

(b) when one data object is requested by a client, enabling the server to automatically choose one of the plurality of data structures best suited to fulfill the request and retrieve the one data object for the client;

(c) when a plurality of related data objects are requested by the client, enabling the server to automatically choose another one of the plurality of data structures best suited to locate and retrieve the plurality of related data objects for the client; and

(d) in response to a request to delete at least one data object from the client, enabling the server to automatically delete each reference to each deleted data object in the plurality of data structures such that each subsequent request for each deleted data object will be unsuccessful.

15. In client-server operating environment of Claim 14, further comprising the actions of:

(a) enabling the server to associate a parent object with each data object, the parent object identifying each reference for the associated data object in the plurality of data structures; and

(b) when at least one data object is deleted, enabling the server to employ each parent object associated with each deleted data object to identify each reference for the deleted data object in the plurality of data structures such that each reference to the deleted data object is deleted.

16. The client server operating environment of Claim 14, wherein the one of the plurality of data structures is a Trie data structure, further comprising:

(a) enabling the server to identify a key in the request for the data object;

(b) enabling the server to divide the key into segments; and

(c) enabling the server to employ each segment to search the trie data structure and locate the requested data object.

17. In a server array controller operating environment, a method for employing a plurality of data structures to optimize the retrieval of at least one data object over a network for any one of a plurality of applications running in the client-server operating environment, comprising the acts of:

(a) enabling a server array controller to store each data object in a data store, each data object in the data store being separately referenced in each of the plurality of data structures;

(b) when one data object is requested by a network device, enabling the server array controller to automatically choose one of the plurality of data structures

best suited to fulfill the request and retrieve the location of the one data object on at least one server;

(c) when a plurality of related data objects are requested by the network device, enabling the server array controller to automatically choose another one of the plurality of data structures best suited to retrieve the location of the plurality of related data objects on at least one server; and

(d) in response to a request to delete at least one data object by the network device, enabling the server array controller to automatically delete each reference to each deleted data object in the plurality of data structures such that each subsequent request for each deleted data object will be unsuccessful.

18. In the server array controller operating environment of Claim 17, further comprising the actions of:

(a) enabling the server array controller to associate a parent object with each data object, the parent object identifying each reference for the associated data object in the plurality of data structures; and

(b) when at least one data object is deleted, enabling the server array controller to employ each parent object associated with each deleted data object to identify each reference for the deleted data object in the plurality of data structures such that each reference to the deleted data object is deleted.

19. The server array controller operating environment of Claim 17, wherein the plurality of data structures include Trie, Hash and List.

20. The server array controller operating environment of Claim 17, wherein the network device includes, router, client, cache, firewall and another server array controller.

21. A computer readable medium readable by a computing system and encoding a computer program of instructions for executing a computer process for

employing a plurality of data structures to optimize the retrieval of data over a network for an application on the computing system, comprising the actions of :

- (a) storing each data object in a data store, each data object in the data store being separately referenced in each of the plurality of data structures;
- (b) when one data object is requested, automatically determining one of the plurality of data structures best suited to retrieve the one data object and employing the determined data structure to locate and retrieve the one data object from the data store;
- (c) when a plurality of data objects are requested, automatically determining another one of the plurality of data structures best suited to retrieve the plurality of related data objects and employing the determined other one of the plurality of data structures to locate and retrieve the plurality of related data objects from the data store; and
- (d) in response to a request to delete at least one data object, automatically deleting each reference to each deleted data object in the plurality of data structures such that each subsequent request for each deleted data object will be unsuccessful.

22. A modulated data signal having computer executable instructions embodied thereon for employing a plurality of data structures to optimize the retrieval of data objects over the Internet, comprising :

- (a) a transmitter for sending a request for one data object from a data store, each data object in the data store being separately referenced in each of the plurality of data structures;
- (b) a receiver for receiving the request and enabling the automatic determination of one of the plurality of data structures best suited to locate and retrieve the one data object;

